# SHBundle

spherical harmonic synthesis/analysis until very high degree/order



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#### **Short Bundle History**

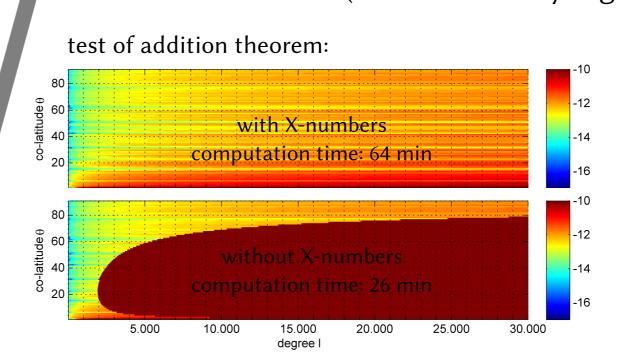
The bundle was started in the year 1994 by Nico Sneeuw. After several additions, it was distributed to a few researchers who added some of their own functions. However, the individual development from this point onward resulted in different versions of the bundle.

In 2014 we decided to combine the different versions again, using the source code management system git which helps us to track changes:

- we moved non-SH-functions to other bundles (uberall, visBundle),
- removed doublets (still keeping some for compatibility reasons),
- merged similar functions and
- enhanced the bundle by adding new functions.

## Legendre functions

X-number¹ stabilized (stable until very high degree/order)



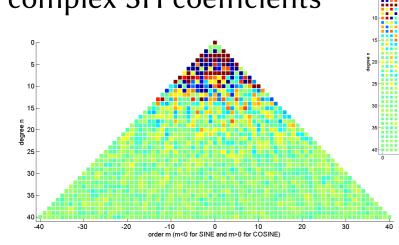
<sup>1</sup> Fukushima T (2012). "Numerical computation of spherical harmonics of arbitrary degree and order by extending exponent of floating Journal of Geodesy 86.4, 271–285.

doi: 10.1007/s00190-011-0519-2.

#### SH coefficients

- storage format ( $|C \setminus S|$ ,  $/S \mid C \setminus$ ) & conversions
- parser for ICGEM format

- complex SH coefficients

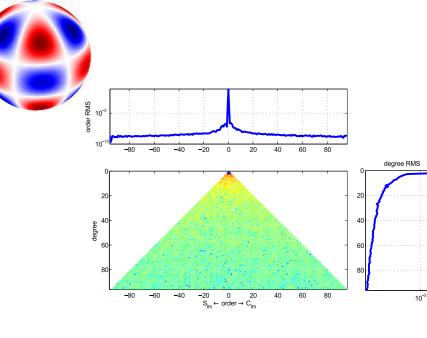




SH visualization



on regular grids or pointwise



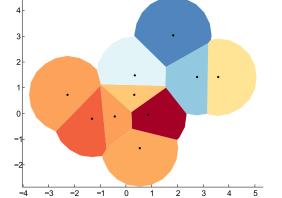
### twaitbar

fast, text-based waitbar

uberall

## bubble\_voronoi

Voronoi diagram with radius restricted cells



### getopt

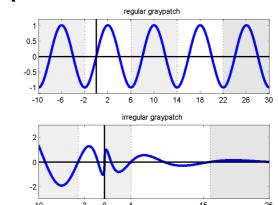
parameter input in quantity-value style, allows to define default parameters

### skyplot

polar coordinate plot using elevation and azimuth 300

# graypatch

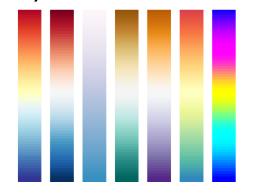
highlight periodic events



visBundle

### colbrew

generate different colormaps: e. g. colour-blind friendly, specify min-mid-max values



#### multmat/multmatvec

multiplies two matrices (or a matrix and a vector), where each line represents a rotation matrix or a point at a certain time

